


## Taking a Chance with a Graphics Calculator

By [At Right Angles](#) | Mar 27, 2019

Graphics calculators have been available to students in secondary school in some countries now for more than thirty years, although of course their capabilities have been developed in various ways to support the school curriculum over that time. The most frequent use of these devices seems to be concerned with the representation of functions, including in particular their graphical representation, which was an important component of a previous paper in this magazine (Kissane, 2016). However, the success of graphics calculators is due in no small part to their use for a much wider range of mathematical capabilities. In this article, the focus is on their potential to help students to learn about chance phenomena, which are generally addressed in schools through the study of probability.

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